

Lecture “Advanced Microeconomics”

MIEPP, Elective Module Public Policy

6 Credits

Lecture (Florian Hett):

00 424 Container - Übungsraum 2, each Thursday 14:15-15.45 Uhr
(first lecture on Wednesday, April 24!)

Tutorial (Evgeniya Chabanova):

00 424 Container - Übungsraum 2, each Wednesday 10:15-11.45 Uhr

The course gives an introduction to game theory and presents a series of applications.

It consists of a weekly lecture and a weekly tutorial. The tutorial discusses problem sets applying methods and concepts from the lecture. **The first lecture takes place on Wednesday, April 24.** The first tutorial takes place on Wednesday, May 8. Dates of lectures and tutorials might be switched occasionally to adjust to the progress of the course. To gain credit for the course, students need to pass a written exam.

The course builds on the following textbook:

Watson, Joel – Strategy: An introduction to game theory, Third Edition, New York, N.Y.; London : Norton, 2013

All course materials can be accessed via ILIAS (<https://ilias.uni-mainz.de/>):

Path: Magazin » FB 03 - Rechts- und Wirtschaftswissenschaften » Abt. Wirtschaftswissenschaften » Lehrstuhl für Volkswirtschaftslehre, insb. Digital Economics (Prof. Hett) » Sommersemester 2019 » Advanced Microeconomics